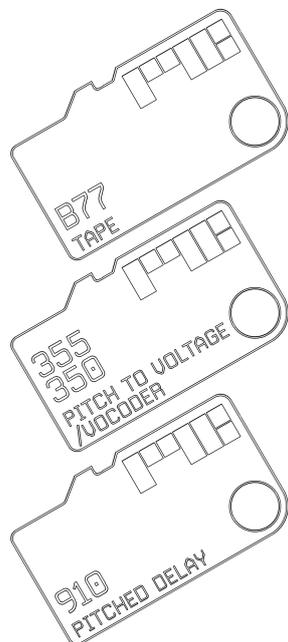




## RYK MODULAR PROGRAM CARDS

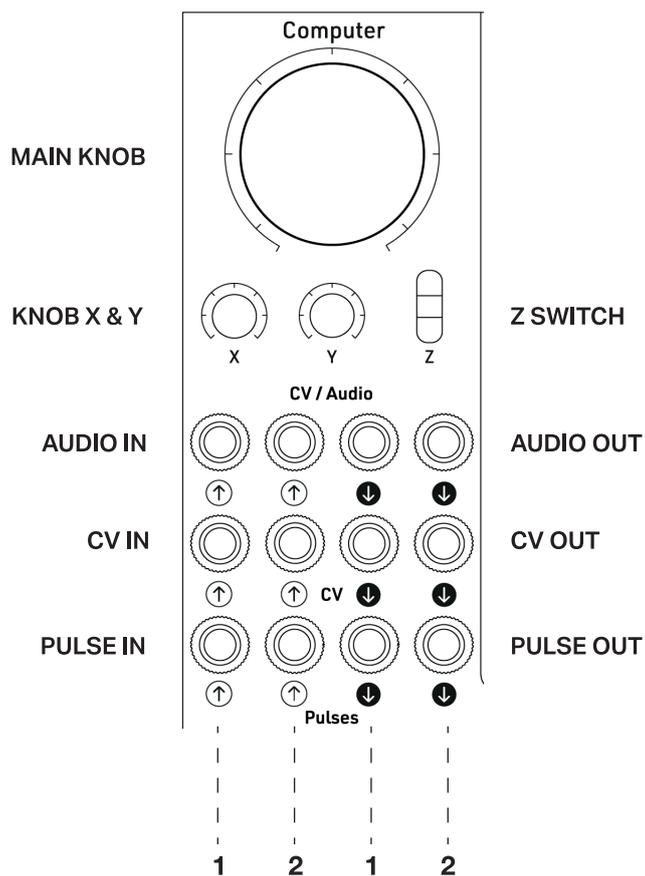
**B77 TAPE**  
**355 PITCH TO VOLTAGE**  
**350 VOCODER**  
**910 PITCHED DELAY**

for Music Thing Modular  
Computer Module



## LAYOUT

1



## B77 TAPE

2

TAPE is an audio recorder for recording approximately 1.5 minutes of mono sound onto two separate tracks. Playback speed is continuously variable, as is the mix between the two tracks. Audio data is stored on the card and is kept between sessions.

**MAIN KNOB** - Playback speed and direction; centre is stop

**KNOB X** - Tape start position for resets

**KNOB Y** - Output mix between Track A / Track B; also determines which track to record onto

**Z SWITCH** -

**Up** - Record from current position

**Centre** - Stop record

**Down Short** - Start / Stop play

**Down Long** - Start / Stop play + Reset to start position

**Down on Startup** - Erase Track A / B or both depending on Knob Y position (this takes 15 seconds per track)

**AUDIO IN 1** - Audio input; level should occasionally peak on top LED

**AUDIO OUT 1** - Track A / B mix out

**AUDIO OUT 2** - Track B / A mix out

**CV IN 1** - V/Oct playback speed

**CV IN 2** - CV mix between tracks

**PULSE IN 1** - Retrigger playback from start

**PULSE IN 2** - Gated playback from start

## 355 PITCH TO VOLTAGE

3

PITCH TO VOLTAGE converts a monophonic audio input to a Pitch V/Oct CV and envelope follower CV. Also included is a built-in oscillator with five waveforms that tracks the audio input signal. The input should be a clean monophonic instrument source; guitar can be used but needs careful playing techniques for best results.

To switch between **355** and **350**, press reset and hold down the **Z SWITCH** until you hear the model number.

**MAIN KNOB** - Pitch output offset

Centre - 0

Full anti-clockwise - 1 octave below

Full clockwise - 1 octave above

**KNOB X** - Trigger threshold for maintaining pitch

0% - Good for continuous smooth moving pitches (flute, trumpet, etc.)

50% or higher - Good for hard transient sounds (guitar, piano, etc.)

**KNOB Y** - Slew amount for the tracked V/Oct CV and oscillator output

**Z SWITCH DOWN** - Cycles through the five waveforms of the tracked oscillator: sine, square, saw, super saw 1, super saw 2

**AUDIO IN 1** - Audio input for sound to be processed; level should peak on top LED for attack part of sound

**AUDIO OUT 1** - Raw tracked oscillator output

**AUDIO OUT 2** - Tracked oscillator output with envelope follower applied

**CV OUT 1** - Pitch V/Oct CV out

**CV OUT 2** - Envelope follower CV out

**PULSE OUT 1** - Gate output; high when input signal is above the trigger threshold set by **Knob X**

**PULSE OUT 2** - Trigger output; short pulse high when input signal transitions the trigger threshold set by **Knob X**

**AUDIO OUT 1** - Mix output of modulator / processed carrier

**AUDIO OUT 2** - Processed carrier

**CV IN 1** - V/Oct internal carrier synth pitch

**CV IN 2** - Internal carrier synth chord selection CV

**CV OUT 1** - Envelope follower CV from modulator

**PULSE IN 1** - Freeze current carrier state

A classic 14-band vocoder that modulates the spectral content of a carrier signal with a modulator signal. Normally the carrier input takes a harmonically complex sound, but if left unconnected, an internal 4-note polyphonic chord generator can be used instead.

To switch between **350** and **355**, press reset and hold down the **Z SWITCH** until you hear the model number.

**MAIN KNOB** - Output mix between modulator input and processed carrier output

**KNOB X** - Internal carrier synth pitch

**KNOB Y** - Internal carrier synth chord selection: Maj inv, Min inv, Dim, Sus2, Sus4, Maj7, 1/2Dim7, Dim7, Maj6, Min6, Pent

#### Z SWITCH

**Up** - Freeze current carrier state

**Down** - Cycles through the five waveforms for the carrier synth: saw, sync saw, sin-stack

**AUDIO IN 1** - Modulator input, usually voice but sparse rhythmic sounds also work well; level should occasionally peak on top LED

**AUDIO IN 2** - Carrier input; should be harmonically rich sound such as chords, pulse oscillators, etc. If unplugged, the internal chord synth is used instead

A pitch-shifted delay effect with a pitch shift range of  $\pm 1$  octave. Use a short delay time with medium feedback and small pitch offset for "Visconti drums". Use no feedback with pitch at 5th down, 3rd, or octave down to add harmonised sound to solo instruments.

**MAIN KNOB** - Pitch shift amount / or with Z Switch Up - Adjusts mix between dry input and delay effect output

**KNOB X** - Feedback amount for delay effect

**KNOB Y** - Delay time of delay effect

#### Z SWITCH

**Up** - Allows Main Knob to be used for output mix adjustment

**Down** - Mute send to the delay effect

**AUDIO IN 1** - Audio input; level should occasionally peak on top LED

**AUDIO OUT 1** - Mix output of dry and effect

**AUDIO OUT 2** - Pitched delay output

**CV IN 1** - V/Oct CV for pitch shift

**CV IN 2** - CV for Delay time of delay effect

**PULSE IN 1** - Freeze current audio buffer

**PULSE IN 2** - Gated effect send (NB: unplug if not using)